



# THREEBRIDGE

## Agile Training Catalog

	Course Title & Length	Course Overview	Complimentary Courses
Framework	<b>Fundamentals of Agile</b>   4 hours	This Agile introduction course is aimed at educating and empowering individuals and teams on the methods and principles of Agile development. This course provides the foundational knowledge to begin the Agile journey through tools, processes and experiences.	<ul style="list-style-type: none"> <li>Scrum Experience</li> <li>Kanban</li> <li>Story Mapping/Writing</li> <li>Relative Sizing</li> </ul> <ul style="list-style-type: none"> <li>Change Management 101</li> <li>Change Management 201</li> </ul>
	<b>Scrum Experience</b>   4 hours	This course is designed to introduce project teams to the Scrum Management approach. Project teams will learn and experience sprint and release planning, daily standups, sprint reviews and backlog management to master the Scrum framework.	<ul style="list-style-type: none"> <li>Kanban</li> <li>Story Mapping/Writing</li> <li>Relative Sizing</li> <li>Communicating Agile</li> </ul>
Role-Specific	<b>Certified Scrum Master</b>   16 hours	Scrum Masters are responsible for ensuring project teams properly use Scrum and therefore, increase the likelihood of the project's success. This course teaches the Scrum values, practices and application required to become a Scrum Master as well as some techniques to lead Scrum teams and avoid common pitfalls.	<ul style="list-style-type: none"> <li>Kanban</li> <li>Story Mapping</li> </ul> <ul style="list-style-type: none"> <li>Product Management</li> </ul>
	<b>Certified Scrum Product Owners</b>   16 hours	Scrum Product Owners are responsible for "getting the product out" and satisfying the Stakeholders. This course teaches Scrum terminology, practices and principles that enable them to deliver a Scrum product and ensure alignment on product backlog priorities.	<ul style="list-style-type: none"> <li>Story Writing</li> </ul> <ul style="list-style-type: none"> <li>Business Analysis</li> </ul>
	<b>Certified Scrum Developer</b>   40 hours	Scrum Developers are the engineers behind building and programming software in the Scrum environment. This course provides the formal training on technical skills to build software in the iterative and incremental fashion that Scrum requires.	<ul style="list-style-type: none"> <li>Relative Sizing</li> </ul>
Key Concepts	<b>Scaled Agile Enterprise Framework</b>   12-16 hours	The Scaled Agile Enterprise Framework (SAFe) provides a base of knowledge to successfully scale Lean and Agile development (SAFe Practitioner, SAFe Agilest, SAFe Scrum) for large software enterprises.	<ul style="list-style-type: none"> <li>Fundamentals of Agile</li> <li>Scrum Experience</li> <li>Relative Sizing</li> <li>Communicating Agile</li> </ul>
	<b>Communicating Agile</b>   2-3 hours	Communication is required for teams to accelerate rapid feedback and collaboration to work together more efficiently. In this training, individuals and/or teams will be provided an overview on the communication methods used for creating an Agile environment.	<ul style="list-style-type: none"> <li>Fundamentals of Agile</li> <li>Scrum Experience</li> </ul> <ul style="list-style-type: none"> <li>Change Management 101</li> <li>Change Management 201</li> </ul>
	<b>Adapting Traditional KPIs for Agile Success</b>   2 hours	It's important to adjust Key Performance Indicators when an Agile environment is established. This course provides an overview on how to adopt new KPIs (velocity, burn down and cumulative flow) and create a matrix to review how effectively a company is achieving key business objectives.	<ul style="list-style-type: none"> <li>Fundamentals of Agile</li> <li>Scrum Experience</li> <li>Communicating Agile</li> </ul> <ul style="list-style-type: none"> <li>Change Management 101</li> <li>Change Management 201</li> </ul>
	<b>Kanban</b>   3 hours	In this Kanban course, teams learn how to limit the amount of work in progress by allowing only work to be completed on a specific number of stories at the same time. Kanban methods can be used to enhance workflow within the scum approach.	<ul style="list-style-type: none"> <li>Fundamentals of Agile</li> <li>Scrum Experience</li> </ul> <ul style="list-style-type: none"> <li>Introduction to Lean</li> </ul>
	<b>Story Writing</b>   2 hours	Story writing is a critical element for successful Agile teams. During this course teams will learn through hands on exercises the key elements required to create and clearly define the desired functionality and or user experience.	<ul style="list-style-type: none"> <li>Fundamentals of Agile</li> <li>Scrum Experience</li> </ul>
	<b>Story Mapping</b>   2 hours	Story mapping groups and prioritizes stories into a high level approach to help understand the overall functionality, identify any opportunities and the backlog.	<ul style="list-style-type: none"> <li>Fundamentals of Agile</li> <li>Scrum Experience</li> <li>Story Writing</li> </ul> <ul style="list-style-type: none"> <li>Visual Problem Solving</li> </ul>
	<b>Relative Sizing</b>   2 hours	Relative sizing determines the level of effort to complete a new requirement or story. This course provides an exercise where cross functional teams communicate and identify the level of effort required.	<ul style="list-style-type: none"> <li>Fundamentals of Agile</li> <li>Scrum Experience</li> <li>Story Writing</li> <li>Story Mapping</li> </ul> <ul style="list-style-type: none"> <li>Visual Problem Solving</li> </ul>